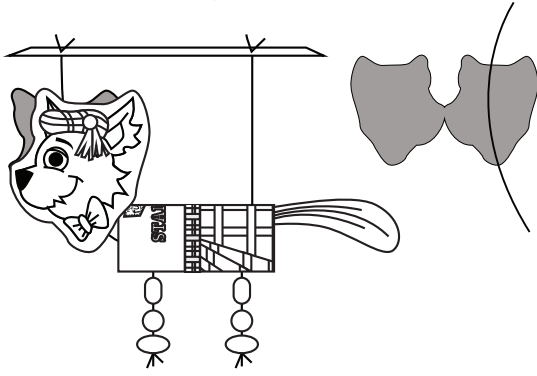


# SCOTTISH STANLEY MARIONETTE

Color and cut out the three pieces. (Leave the head connected at the nose) Glue the body together and glue the tail in place. Use a paper punch to place holes on the small circles. To make the legs use 2 strings about 10 inches long thread through the holes - leaving about 5 inches on each side to make 4 legs. Secure with tape inside the body so they don't slip out.



Add some beads and then tie a knot at the bottom to keep the beads in place. The beads will make it possible for Stanley to walk when you move the controller. Cut 2 more pieces of string for the head and the back of the body. Glue one string in the middle of the head as shown on the diagram. Tie one end to the stick (use a chip stick, or stick from outside!) Tape the other end inside the body. Thread the other string through the small hole by the tail and tape in place inside the body. Tie the other end to the stick controller. Look at the diagram for guidance on how to position the strings so Stanley can walk or do a Scottish jig!!

